Age of Steam: Chicago Speakeasy   *3-6 players recommended*

The Windy City. Speakeasies and bootleggers in the Roaring '20s. Your stomping grounds are the famous haunts of the likes of Al Capone and other Chicago gangsters. This ain't gonna be easy. You will need to build the best underground network to deliver the 'goods' and 'handle' the Feds to come out on top.

Setup:

Return all black New City tiles to the box; they will not be used.

Set aside all black goods and form a supply next to the map.

Roll 3 dice for white numbered Cities and 3 dice for black numbered Cities then add 1 black good to each corresponding City on the map. If a number is rolled multiple times, reroll that die. The maximum number of black goods per City during setup is 1.

Fill all Cities with random goods from the bag until each contains a total of 3 goods (including the black goods already placed).

Special Actions:

Bump Off an Agent. The player selecting this action places a disc on the space on the map. This allows the player to remove 1 black good from the map and return it to the supply before 1 of their deliveries.

Move Goods:

Goods cannot be delivered to a City with any black goods. Goods cannot pass through the Bureau of Prohibition.

Goods may start on or pass through Cities containing a black good by paying a $1 bribe to the bank for each black good in the starting City and in Cities along the route.

Black goods may only be delivered to the Bureau of Prohibition; these deliveries receive 1 less income. If multiple players' links are used for deliveries to the Bureau of Prohibition, then the active player receives the reduced income. No bribes are paid for delivering black goods. Return delivered black goods to the black good supply.

Goods Growth:

After completing the normal Goods Growth phase, roll 1 additional die for the white Cities and 1 die for the black Cities. Add 1 black good from the supply to each corresponding City and New City on the map. There may be more than 1 black good on a City as a result of Goods Growth.

Chicago Speakeasy expansion map design and rules Ashley Miller, published by Strang Line Games 2023.